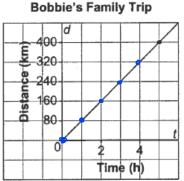
UNIT 3 SUMMARY - Using Table of Values, Graphs, and Equations to Solve Problems

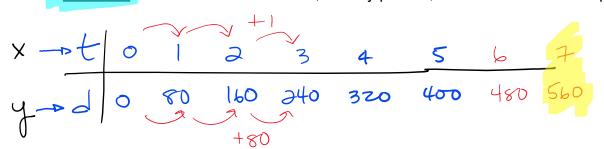
Example 1:

The graph shows the distance travelled by Bobbie's family on a trip from Burnaby to Penticton.

If the family continued through Penticton to Enderby, a total of 560 km, use a table of values to estimate how long it would take.



Method 1 – Make a Table of Values, identify pattern, and continue to solve question.



* CONTINUE PATTERN TO FIND ANSWER

IT WOULD TAKE 7 Hours.

Example 2: The graph shows the distance travelled by a tour bus over 5 hours.

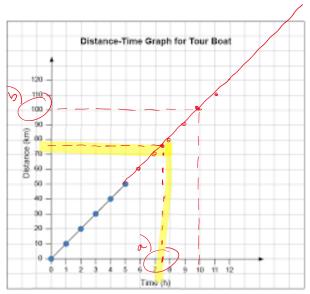
Method 2 – Use graph so you can extrapolate the answer. You may need to redraw the graph adjusting the axis in some instances.

- Use a ruler to be as accurate as possible with your estimation.
- Show work on the graph.
- a) Predict how far the boat will travel in 7.5 hours.

v 75 km

b) Predict how long it will take the boat to travel 100 km.

~ 10 hours



Example 3: This graph shows how temperature changes over time.

At what time do you expect the temperature to reach 26 °F?

* NEED TO REDRAW

Assumptions? GVAPH CONTINUES
TO BE LINEAR (A STRAIGHT LINE)

Temperatures

(0,8)

(2,12)

(4,16)

Time (h)

IT WOULD TAKE 9 Hours.

Example 4: Maya jogs on a running track. This graph shows how far she jogs in 10 minutes.

Method 3 - Develop an equation then substitute and solve.

y = mx + b

a) predict how far she will jog in 14 minutes.

Maya's Jog

b) predict how long it will take to jog 2040m.

y = mx + b y = 120x + 0

distance

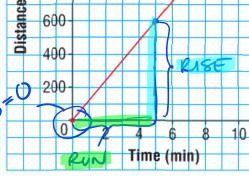
1200 1000 800 600 400

a) d

= 120(14)

2040 = 12/ot

17 = t



= 120 <u>m</u>